

COMPUTER ORGANIZATION AND DESIGN

The Hardware/Software Interface



Chapter 6

Selected topics from Parallel Processors from Client to Cloud

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6.3 SISD, MIMD, **SIMD**, SPMD, and Vector6.4 Hardware Multithreading



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SIMD

- Modern processors feature single instruction, multiple data (SIMD) instruction extensions.
- Operate elementwise on vectors of data
 - E.g., MMX and SSE instructions in x86
 - Multiple data elements in 128-bit wide registers





Hardware Multithreading

- The processor executes multiple threads of execution in parallel
 - Replicate registers, PC, etc.
 - Fast switching between threads

Fine-grain multithreading

- Switch threads after each cycle
- Interleave instruction execution
- If one thread stalls, others are executed

Coarse-grain multithreading

- Only switch on long stall (*e.g.*, L2-cache miss)
- Simplifies hardware, but doesn't hide short stalls (e.g., data hazards)



Hardware Multithreading

- Simultaneous Multithreading (SMT): In multiple-issue dynamically scheduled processor
 - Schedule instructions from multiple threads
 - Instructions from independent threads execute when function units are available
 - Within threads, dependencies handled by scheduling and register renaming
- Example: Intel Pentium-4 HT
 - Two threads: duplicated registers, shared function units and caches



Multithreading Examples



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