# **Recurrent Neural Networks**

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#### Reference

#### Chapter 15: Processing Sequences Using RNNs and CNNs



- Aurélien Géron, Hands-On Machine Learning with Scikit-Learn, Keras and TensorFlow, O'Reilly, 2nd Edition, 2019
  - Material: <u>https://github.com/ageron/handson-ml2</u>

#### Reference



Deep Learning with Python, by François Chollet, Manning Pub.
 2018

## Outline

- 1. Introduction
- 2. Recurrent neurons and layers
- 3. Training RNNs
- 4. Forecasting a time series
  - 1. Implementing a simple RNN
  - 2. Deep RNNs
  - 3. Forecasting Several Time Steps Ahead
- 5. Handling long sequences
  - 1. LSTM cell
  - 2. GRU cell
- 6. Exercises

#### Introduction

 YouTube Video: Deep Learning with Tensorflow - The Recurrent Neural Network Model from Cognitive Class

https://youtu.be/C0xoB8L8ms0

## **1. Introduction**

• Recurrent neural networks (RNNs) are used to handle time series data or sequences.

#### • Applications:

- Predicting the future (stock prices)
- Autonomous driving systems (predicting trajectories)
- Natural language processing (automatic translation, speech-to-text, or sentiment analysis)
- Creativity (music composition, handwriting, drawing)
- Image analysis (image captions)

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#### 2. Recurrent Neurons and Layers

• The figure below shows a **recurrent neuron** (left), unrolled through time (right).



#### 2. Recurrent Neurons and Layers

• Multiple recurrent neurons can be used in a layer.



• The **output** of the layer is:  $\mathbf{Y}_{(t)} = \phi \left( \mathbf{X}_{(t)} \cdot \mathbf{W}_x + \mathbf{Y}_{(t-1)} \cdot \mathbf{W}_y + \mathbf{b} \right)$ 

#### 2. Recurrent Neurons and Layers

- Recurrent neurons have memory (hold state) and are called **memory cells**.
- The state  $\mathbf{h}_{(t)} = f(\mathbf{h}_{(t-1)}, \mathbf{x}_{(t)})$ , not always  $\equiv \mathbf{y}_{(t)}$



## 2. Recurrent Neurons and Layers: Input and Output Sequences

- **1.** Seq to seq net.: For predicting the future.
- 2. Seq to vector: For analysis, e.g., sentiment score.
- **3. Vector to seq**: For image captioning.
- **4. Encoder-decoder**: For sequence transcription.



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## **3. Training RNNs**

- Training using strategy called backpropagation through time (BPTT).
- Forward pass (dashed)
- **Cost function** of the not-ignored outputs.
- Cost gradients are propagated backward through the unrolled network.



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### 4. Forecasting a Time Series

- The data is a sequence of one or more values per time step.
  - Univariate time series
  - Multivariate time series
- Forecasting: predicting future values
  - Forecast the **next** value
  - Forecast N next values



#### 4.1 Implementing a Simple RNN

X\_test, y\_test = series[9000:, :n\_steps], series[9000:, -1]

## **4.1 Implementing a Simple RNN**



model.evaluate(X\_valid, y\_valid) # MSE = 0.011, Dense achieves 0.004

#### 4.2 Deep RNNs



#### 4.2 Deep RNNs

```
# Sequential model of two hidden RNN layers
model = keras.models.Sequential([
    keras.layers.SimpleRNN(20,
        return_sequences=True, # output all steps
        input_shape=[None, 1]),
    keras.layers.SimpleRNN(20),
    keras.layers.Dense(1)
])
```

```
# MSE = 0.0026
```

## 4.3 Forecasting Several Time Steps Ahead

- Can train an RNN to predict all **N next** values at once (sequence-to-vector model).
- The output layer should have N neurons.



#### 4.3 Forecasting Several Time Steps Ahead

# Generate 10,000 time series with 10 steps ahead
series = generate\_time\_series(10000, n\_steps + 10)

```
# Split them 7,000 : 2,000 : 1,000
X_train, y_train = series[:7000, :n_steps],
    series[:7000, -10:, 0] #(7000, 50, 1), (7000,10)
X_valid, y_valid = series[7000:9000, :n_steps],
    series[7000:9000, -10:, 0]
X_test, y_test = series[9000:, :n_steps],
    series[9000:, -10:, 0]
```

#### 4.3 Forecasting Several Time Steps Ahead

# MSE = 0.008

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## 5. Handling Long Sequences

- Training long sequences has two major challenges:
  - Unstable gradients
  - Forgetting the first inputs in the sequence
- For the **unstable gradients**:
  - **Does not help**: ReLU activation, batch normalization
  - Helps: good parameter initialization, faster optimizers, dropout

## 5. Handling Long Sequences

- To solve the **short-term memory problem**, use
  - LSTM cell
  - GRU cell
- These cells can be used in place of SimpleRNN

## 5.1 LSTM Cell

- The Long Short-Term Memory (LSTM) cell was proposed in 1997.
- Training converges faster and it detects long-term dependencies in the data.
- h<sub>(t)</sub> as the short-term state and
   c<sub>(t)</sub> as the long-term state.



## 5.2 GRU Cell

- The Gated Recurrent Unit (GRU) cell was proposed in 2014.
- Simplified version of the LSTM cell, performs just as well.
- A single gate controls the forget gate and the input gate.



#### 6. Exercises

15.1. Can you think of a few applications for a sequence-to-sequence RNN? What about a sequence-to-vector RNN, and a vector-to-sequence RNN?

- 15.2. How many dimensions must the inputs of an RNN layer have? What does each dimension represent? What about its outputs?
- 15.3. If you want to build a deep sequence-to-sequence RNN, which RNN layers should have return\_sequences=True? What about a sequence-to-vector RNN?
- 15.4. Suppose you have a daily univariate time series, and you want to forecast the next seven days. Which RNN architecture should you use?
- 15.5. What are the main difficulties when training RNNs? How can you handle them?

15.6. Can you sketch the LSTM cell's architecture?

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