Selection of Techniques and Metrics

Adapted by Prof. Gheith Abandah



- **Criteria** for Selecting an Evaluation Technique
- □ Three Rules of Validation
- Selecting Performance Metrics
- Commonly Used Performance Metrics
- Utility Classification of Metrics
- Setting Performance Requirements

Criteria for Selecting an Evaluation Technique

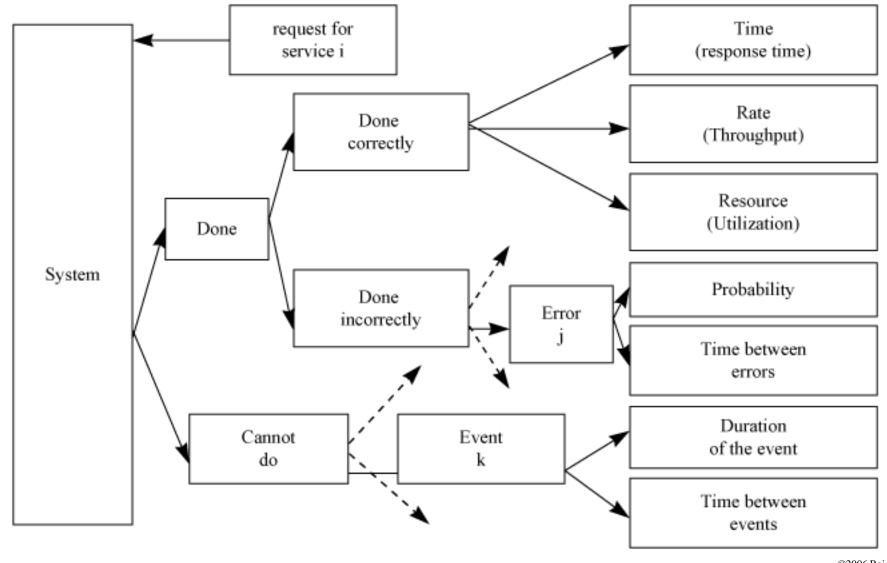
		Analytical		
Criterion		Modeling	Simulation	Measurement
1.	Stage	Any	Any	Postprototype
2.	Time required	Small	Medium	Varies
3.	Tools	Analysts	Computer languages	Instrumentation
4.	$Accuracy^a$	Low	Moderate	Varies
5.	Trade-off evaluation	Easy	Moderate	Difficult
6.	Cost	Small	Medium	High
7.	Saleability	Low	Medium	High
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 a In all cases, result may be misleading or wrong.

Three Rules of Validation

- Do not trust the results of a simulation model until they have been validated by analytical modeling or measurements.
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Selecting Performance Metrics



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Selecting Metrics

□ Include:

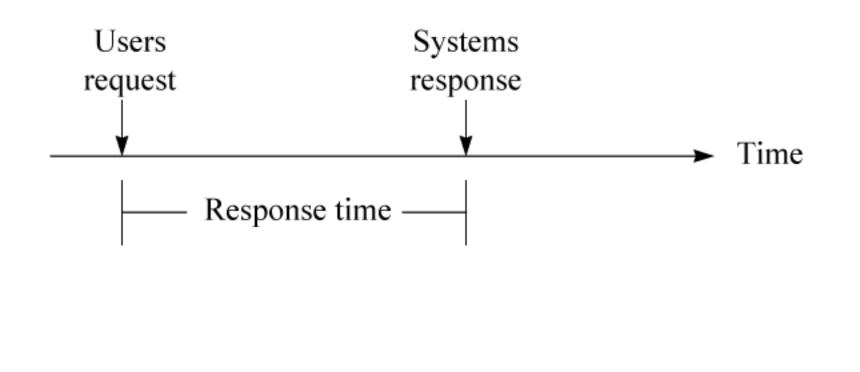
- > Performance Time, Rate, Resource
- > Error rate, probability
- > Time to failure and duration

Consider including:

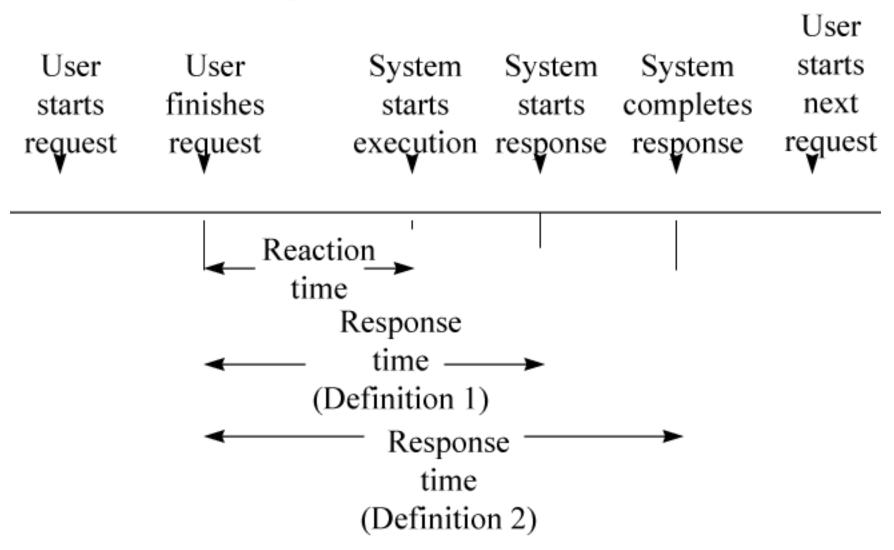
- > Mean and variance
- > Individual and Global
- □ Selection Criteria:
 - > Low-variability
 - > Non-redundancy
 - Completeness

Commonly Used Performance Metrics

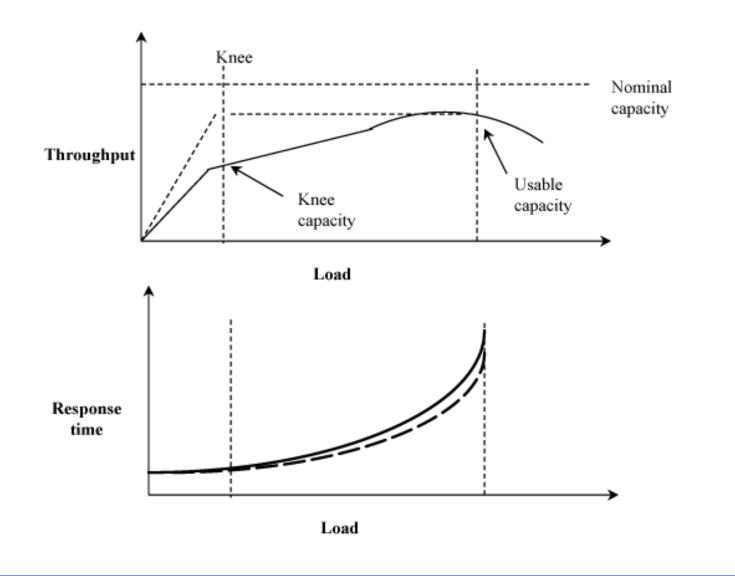
Response time and Reaction time



Response Time (Cont)



Capacity



Common Performance Metrics (Cont)

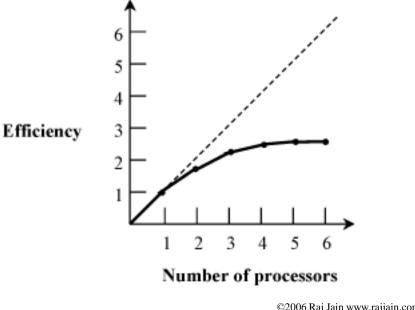
- Nominal Capacity: Maximum achievable throughput under ideal workload conditions. E.g., bandwidth in bits per second. The response time at maximum throughput is too high.
- □ Usable capacity: Maximum throughput achievable without exceeding a pre-specified response-time limit
- □ **Knee Capacity**: Knee = Low response time and High throughput

Common Performance Metrics (cont)

- □ **Turnaround time** = the time between the submission of a batch job and the completion of its output.
- □ **Stretch Factor**: The ratio of the response time with multiprogramming to that without multiprogramming.
- **Throughput**: Rate (requests per unit of time) Examples:
 - > Jobs per second
 - > Requests per second
 - > Millions of Instructions Per Second (MIPS)
 - > Millions of Floating Point Operations Per Second (MFLOPS)
 - > Packets Per Second (PPS)
 - > Bits per second (bps)

Common Performance Metrics (Cont)

- □ Efficiency: Ratio usable capacity to nominal capacity. Or, the ratio of the performance of an *n*-processor system to that of a one-processor system is its efficiency.
- Utilization: The fraction of time the resource is busy servicing requests. Average fraction used for memory.



Common Performance Metrics (Cont)

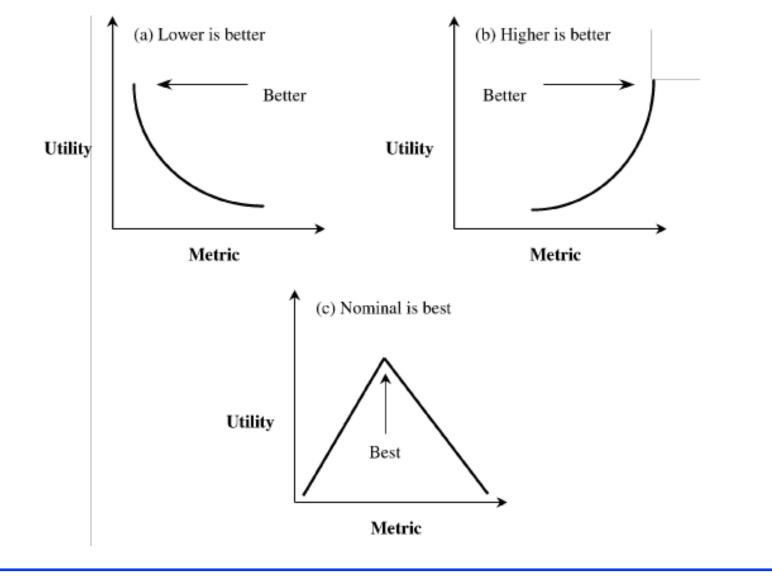
Reliability:

- > Probability of errors
- > Mean time between errors (error-free seconds).

□ Availability:

- > Mean Time to Failure (MTTF)
- > Mean Time to Repair (MTTR)
- > MTTF/(MTTF+MTTR)

Utility Classification of Metrics



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Setting Performance Requirements

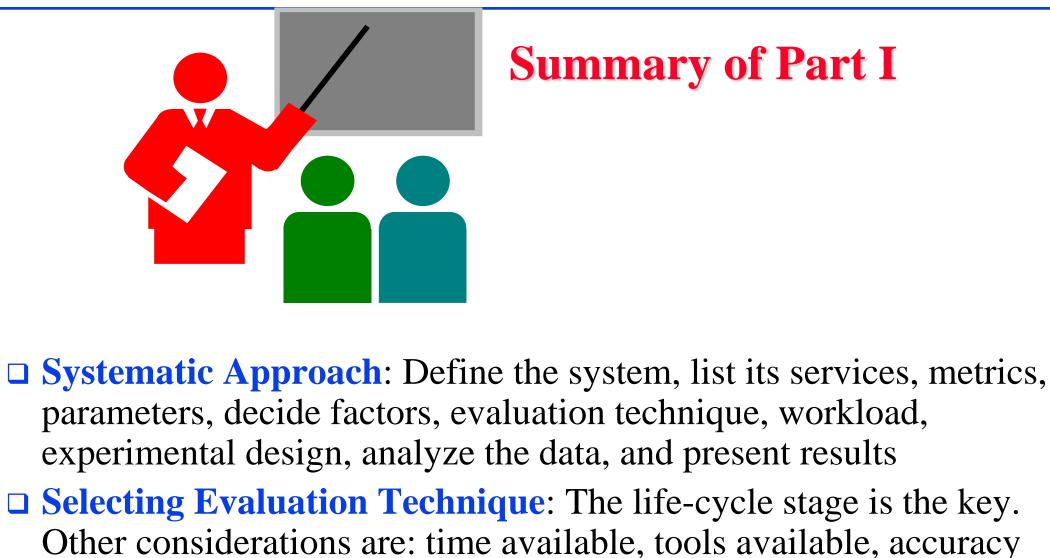
Examples:

- "The system should be both processing and memory efficient. It should not create excessive overhead"
- "There should be an extremely low probability that the network will duplicate a packet, deliver a packet to the wrong destination, or change the data in a packet."

Problems:

Non-Specific Non-Measurable Non-Acceptable Non-Realizable Non-Thorough

 \Rightarrow SMART



required, trade-offs to be evaluated, cost, and saleability of results.

Summary (Cont)

□ Selecting Metrics:

- > For each service list time, rate, and resource consumption
- For each undesirable outcome, measure the frequency and duration of the outcome
- > Check for low-variability, non-redundancy, and completeness.
- □ **Performance requirements**: Should be SMART. Specific, measurable, acceptable, realizable, and thorough.