

# CPE 432: Computer Design

Computer Technology Trends  
Research Project

# Objectives

- Understand the technological improvements and the effect of these improvements on emerging computers, communication means, and personal mobile devices.
- Understand the impact of computer engineering solutions in a global, economic, environmental, and societal context.
- Know computer engineering contemporary issues.

# Purpose

- Select an **active** technology topic in computer design.
- Example topics: processor design, memory hierarchy, storage systems, interconnection networks, etc.
- Survey the technology **trend** and the **state-of-the-art** solutions/products.
- Discuss the **effects** of the selected technology in a global, economic, environmental, and societal context.
- Give **conclusions** and expected **future** directions.

# Procedure

1. Find a topic related to an active technology in computer design
2. Research your topic
3. Prepare a report
4. Send electronic copy of your report (PDF or Word format) to [abandah@ju.edu.jo](mailto:abandah@ju.edu.jo).
5. Email message title: Computer Design Report of Student No. #
6. Submit hard copy of your report in the class

# Knowledge Sources

- Magazines: [IEEE](#) and [IEEE Computer Society](#)
- Technology news: [CNN](#)
- The internet, [Google](#)
- Encyclopedias: [Wikipedia](#)
- Scholarly literature search engines: [Google Scholar](#)
- Online courses: [Coursera](#)

# Suggested Topics

- New processor, PMD, or computer
- Multi-core trend
- Low-power designs
- Cache design for multi-core processors
- High-performance memory and storage
- Reliable memory and storage
- GPUs

# Research Report

- 2 to 4-page report
- Use IEEE A4 conference template at [http://www.ieee.org/conferences\\_events/conferences/publishing/templates.html](http://www.ieee.org/conferences_events/conferences/publishing/templates.html)
- Structure
  - Title and student name
  - Abstract
  - Introduction and Trend
  - State-of-the-art Solutions
  - Effects and Changes
  - Conclusions and future directions
  - References

# General

- Marks: 15%
- You cannot pass the course without submitting your report report
- Each student should submit his/her own distinct report
- Cheating will not be tolerated
- Deadline: One week before the last lecture